

GENESYS

This PDF is generated from authoritative online content, and is provided for convenience only. This PDF cannot be used for legal purposes. For authoritative understanding of what is and is not supported, always use the online content. To copy code samples, always use the online content.

API Reference

Set Server Mode

Set Server Mode



POST /server/mode

Contents

- 1 Set Server Mode
 - 1.1 Description
 - 1.2 Operation
 - 1.3 Response
 - 1.4 Example

API Reference 2

Description

Manages the UCS Mode for the Context Services. Two modes are available: Maintenance and Production.

- If the server switches from maintenance to production mode, the system waits a configured amount of time (default 1 minute) for the completion of all schema management requests (see Schema Operations).
- If the server switches from production to maintenance mode, the system waits for outstanding profile or service-related functions to complete.
 While the system is attempting to switch modes, all web service requests are denied with HTTP Status Code 503 (Service Unavailable).

• Read the Server Mode page of the developer's guide for further details about maintenance and production mode.

Operation

ID	CV.WS.MODE		
Method	POST		
URL	/server/mode		
Parameter	Туре	Mandatory	Description
mode	tokenmaintenanceproduction	yes	The mode to set (case-insensitive).

Response

The UCS Server status is returned as a JSON object with the following fields: The Context Management Service API answers with HTTP codes for every request. The following table shows the correct response for a successful request. See HTTP Response Codes and Errors for further details on the possible codes that this operation can return.

Response

HTTP code	200	
HTTP message	OK	
Header	Location /server/status	
Body	{"server changed":"\${mode}"}	

API Reference 3

HTTP code	200
	 \${mode} is the string for the new UCS mode (production or maintenance).

Example

Operation

POST /server/mode
{"mode":"production"}

Result

{"server changed":"production"}

API Reference 4