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## Composer Help

Cancel Call Block

# Cancel Call Block

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Use this block to stop a currently running dialog. The Cancel Call block has the following properties:

### Name Property

Find this property's details under [Common Properties](#).

### Block Notes Property

Find this property's details under [Common Properties](#).

### Exceptions Property

Find this property's details under [Common Properties](#).

### Condition Property

Find this property's details under [Common Properties](#).

### Logging Details Property

Find this property's details under [Common Properties](#).

### Log Level Property

Find this property's details under [Common Properties](#).

### Enable Status Property

Find this property's details under [Common Properties](#).

## Device ID Property

If specified, ORS will play treatments itself; otherwise, treatment playing is delegated to URS. The device should specify the DN where the call is currently located. If the call is on multiple DNs, specify the DN for which the treatment will be applied. Users can enter a value or select any runtime variable from the dropdown.

## Hints Property

This property is for future use by Orchestration Server. Its use will be described in various action elements reference in the Orchestration Server wiki.

## Extensions Property

Select the variable to retrieve extensions data in event `dialog.stop.done` as described in the *Orchestration Developers Guide*, Orchestration Extensions, Dialog Log Interface section of the [Orchestration Server Documentation Wiki](#).

## Request ID Property

Select the variable whose value is the ID of the previously started dialog-related action.