



This PDF is generated from authoritative online content, and is provided for convenience only. This PDF cannot be used for legal purposes. For authoritative understanding of what is and is not supported, always use the online content. To copy code samples, always use the online content.

Developer's Guide

[Add Localization Files](#)

Add Localization Files



Purpose: To add Localization Files to your Web Engagement application.

The localization files must be compliant with jquery.localize.js, a jQuery plug-in that makes it easy to internationalize and localize your static web site. See [the official website for further information on jquery-localize](#).

Add Localization Files to Your Web Engagement Application



Purpose: To enable additional languages for internationalization on your web engagement widgets.

Start

1. Open the Web Engagement Installation folder and navigate to the `[application name]_composer-project\WebEngagement_EngagementWidgets\locale` directory. This folder contains the localization resources for each widget:
 - `registration-<lang>.json` for the registration form displayed to anonymous users.
 - `chat-<lang>.json` for the chat invite.
 - `callback-<lang>.json` for the callback invite.
2. To add a new supported language `<lang>` for these widgets, where `<lang>` is the short locale name of the language (en, fr, ru etc.) or full locale name in IETF (en-US, fr-FR), follow these steps:
 - Create a copy of the `<name of the widget>-en.json` locale file.
 - Rename it to: `<name of the widget>-<lang>.json`.
 - Edit `<name of the widget>-<lang>.json` and replace all the text values with your translations.
 - Save.
3. To deploy these localization files:
 - Stop the Web Engagement Servers.
 - [Build your application](#).
 - [Deploy your application](#).
 - [Start the Web Engagement Servers](#).

End