

# **GENESYS**

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# Web Services and Applications Configuration Guide

Accessibility

# Accessibility

Workspace Web Edition provides the following options for managing accessibility features:

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# accessibility.agent-state-change-bell

- · Default Value:
- Valid Values: All special characters that are valid in a URL file path, the '|' separator, and numeric values.
- · Changes take effect: When the session is started or restarted.
- Description: Specifies the agent state change sound-configuration string. For example: 'BELL|7|0'. The
  value has three components that are separated by the pipe ('|') character. The first is the sound file
  name (the BELL, RING, CHORD or WARNING predefined aliases or an absolute URL to a MP3 file). The
  second is a priority the higher the integer, the higher the priority. The last is the duration, which can
  have the following values:
  - -1 play and repeat the sound until an explicit message, such as event established, causes it to stop.
  - 0 play the whole sound once
  - an integer greater than 0 the length of time, in milliseconds, to play and repeat the sound

#### accessibility.dialog-bell

- · Default value:
- Valid value: All special characters that are valid URL file path, '|' separator and numeric values.
- · Changes take effect: When the session is started or restarted.
- Description: Specifies the dialog sound-configuration string. For example: 'BELL|7|0'. The value has three components that are separated by the character '|'. The first is the sound file name (BELL, RING, CHORD or WARNING predefined aliases or an absolute URL to a MP3 file). The second is a priority the higher the integer, the higher the priority. The last is the duration, which can have the following values:
  - 0 play the whole sound once
  - an integer greater than 0 the length of time, in milliseconds, to play and repeat the sound

#### accessibility.dialog-error-bell

- · Default value:
- Valid value: All special characters that are valid URL file path, '|' separator and numeric values.
- Changes take effect: When the session is started or restarted.
- Description: Specifies the error alert sound-configuration string. For example: 'BELL|7|0'. The value has three components that are separated by the character '|'. The first is the sound file name (BELL, RING, CHORD or WARNING predefined aliases or an absolute URL to a MP3 file). The second is a priority the higher the integer, the higher the priority. The last is the duration, which can have the following values:
  - 0 play the whole sound once
  - an integer greater than 0 the length of time, in milliseconds, to play and repeat the sound

# accessibility.focus-on-interaction-toast

• Default Value: false

· Valid Values: true, false

- Changes take effect: When the session is started or restarted.
- Description: Specifies whether the Interaction Notification views receive the focus when they are
  displayed. This option does not rely on the accessibility.visual-impairment-profile option;
  therefore, it applies to all configured agents, not just visually impaired agents.

## accessibility.interaction-state-change-bell

- · Default Value:
- Valid Values: All special characters that are valid in a URL file path, the '|' separator, and numeric values.
- · Changes take effect: When the session is started or restarted.
- Description: Specifies the interaction state change sound-configuration string. For example: 'BELL|7|0'. The value has three components that are separated by the pipe ('|') character. The first is the sound file name (the BELL, RING, CHORD or WARNING predefined aliases or an absolute URL to a MP3 file). The second is a priority the higher the integer, the higher the priority. The last is the duration, which can have the following values:
  - -1 play and repeat the sound until an explicit message, such as event established, causes it to stop.
  - 0 play the whole sound once
  - an integer greater than 0 the length of time, in milliseconds, to play and repeat the sound

#### accessibility. < media-type > . focus-on-interaction-toast

· Default Value: false

Valid Values: true, false

- Changes take effect: When the session is started or restarted.
- Description: Specifies whether the **Interaction Notification** views associated with the specified media type receive the focus when they are displayed. This option does not rely on the accessibility.visual-impairment-profile option; therefore, it applies to all configured agents, not just visually impaired agents.

# accessibility.outbound-campaign-state-change-bell

- · Default Value:
- Valid Values: All special characters that are valid in a URL file path, the '|' separator, and numeric values.
- Changes take effect: When the session is started or restarted.
- Description: Specifies the outbound campaign state change sound-configuration string. For example: 'BELL|7|0'. The value has three components that are separated by the pipe ('|') character. The first is

the sound file name (the BELL, RING, CHORD or WARNING predefined aliases or an absolute URL to an MP3 file). The second is a priority — the higher the integer, the higher the priority. The last is the duration, which can have the following values:

- 0 play the whole sound once
- an integer greater than 0 the length of time, in milliseconds, to play and repeat the sound

# accessibility.visual-impairment-profile

· Default Value: false

· Valid Values: true, false

- Changes take effect: When the session is started or restarted.
- Description: Specifies whether the profile for visually impaired users is active. This option enables users
  to navigate interface elements from keyboard navigation and tooltips by using a Screen Reader
  application. Some components might change their behavior in this mode. For example, Team
  Communicator is collapsed in this configuration.

### accessibility.voicemail-message-change-bell

- · Default Value:
- Valid Values: All special characters that are in valid URL file path, '|' separator, and numeric values.
- Changes take effect: When the session is started or restarted.
- Description: Specifies the Voice Mail counter change sound-configuration string for new or old messages. For example: 'BELL|7|0'. The value has three components that are separated by the pipe character '|'.
  - Sound file name (BELL, RING, CHORD or WARNING, predefined aliases, or an absolute URL to a mp3 file).
  - Priority level. The higher the integer, the higher the priority.
  - Duration. 0 means to play the whole sound one time. An integer greater than 0 means a time in milliseconds to play and repeat the sound.

#### accessibility.voicemail-new-message-change-bell

- · Default Value:
- Valid Values: All special characters that are valid URL file path, '|' separator, and numeric values.
- Changes take effect: When the session is started or restarted.
- Description: Specifies the Voice Mail counter change sound-configuration string for new messages. For example: 'BELL|7|0'. The value has three components that are separated by the pipe character '|'.
  - Sound file name (BELL, RING, CHORD or WARNING, predefined aliases, or an absolute URL to a mp3 file).
  - Priority level. The higher the integer, the higher the priority.
  - Duration. 0 means to play the whole sound one time. An integer greater than 0 means a time in milliseconds to play and repeat the sound.

#### accessibility.warning-message-bell

- · Default Value:
- Valid Values: All special characters that are valid in a URL file path, the '|' separator, and numeric values.
- Changes take effect: When the session is started or restarted.
- Description: Specifies the warning message sound-configuration string. For example: 'BELL|7|0'. The value has three components that are separated by the pipe ('|') character. The first is the sound file name (the BELL, RING, CHORD or WARNING predefined aliases or an absolute URL to a MP3 file). The second is a priority the higher the integer, the higher the priority. The last is the duration, which can have the following values:
  - -1 play and repeat the sound until an explicit message, such as event established, causes it to stop.
  - 0 play the whole sound once
  - an integer greater than 0 the length of time, in milliseconds, to play and repeat the sound

# keyboard.shortcut.interaction.next

- Default Value: Alt+N
- Valid Values: The name of a key or a key combination. A key combination begins with one of the
  following modifier key names: Ctrl, Shift, and Alt, and ends with a character key. Separate the
  modifier key name from the character key with the + character.
- Changes take effect: When the session is started or restarted.
- Description: The combination of keys that a user can use as a keyboard shortcut to jump to the next case interaction.

#### keyboard.shortcut.interaction.previous

- Default Value: Alt+B
- Valid Values: The name of a key or a key combination the begins with one of the following modifier key names: Ctrl, Shift, and Alt, and ends with a character key. Separate the modifier key name from the character key with the + character.
- Changes take effect: When the session is started or restarted.
- Description: The combination of keys that a user can use as a keyboard shortcut to jump to the previous case interaction.

# keyboard.shortcut.jump-to-last-error

- Default Value: Alt+L
- Valid Values: The name of a key or a key combination the begins with one of the following modifier key names: Ctrl, Shift, and Alt, and ends with a character key. Separate the modifier key name from the character key with the + character.
- Changes take effect: When the session is started or restarted.

Description: The combination of keys that a user can use as a keyboard shortcut to jump the focus to the last error.