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Resource Capacity Planning Guide

Capacity Snapshots

Capacity Snapshots

Stat Server logs capacity snapshots, which correspond to the capacity rules that you define.

Stat Server logs a capacity snapshot whenever certain events take place, including:

- Any time that a place associated with a voice DN is added to your configuration
- When the state of readiness at a particular place for a particular media type changes from NotReady to Ready or from Ready to NotReady
- When the state of readiness at a voice DN that has an agent logged into it changes, even if, starting with Stat Server 8.1.2, the DN is not associated with any place
- When assigned capacity rules are added, altered, or deleted
- As the number of concurrent or assignable interactions for each media type changes at a particular place or agent

Capacity Snapshot Formats

The format of the capacity snapshot depends on whether there is an association between the agent and a place.

No association exists between the agent and a place

Stat Server logs the capacity snapshot only for the agent, as follows:

```
<date> <time> <loglevel>: Capacity snapshot for agent
'<agentID>'('<tenant>') (CR='<CapacityRuleName>')
```

An association exists between the agent and a place

8.5.0 and 8.1.2

Stat Server 8.1.2 and 8.5.0

Starting with release 8.1.2, Stat Server logs separate capacity snapshots for the agent and place, as follows:

· For the agent:

```
<date> <time> <loglevel>: Capacity snapshot for agent
```

8.1.0

Stat Server 8.1.0 and lower releases

Stat Server 8.1.0 and lower releases logs the capacity snapshot for the place and associated agent, as follows:

```
<date> <time> <loglevel>: Capacity snapshot for place
'<placeID>'('<tenant>'), agent '<agentID>'('<tenant>')
(CR='<CapacityRuleName>')
media_state current_number max_number routable
<nowiki>------------------/nowiki>
[ S  N<sub>1</sub> N<sub>2</sub> N<sub>3</sub> ] <-- <mediatype>
```

where [S N₁ N₃] is a *capacity vector* relating to one particular media type.

See Capacity Vector for more information.